

BAKERSFIELD ORGANIZED SOCCER LEAGUE (BOSL)

BUTTERBALL SOCCER TOURNAMENT

November 29 – November 30, 2019

Pre-Game Requirements

1. Each player must present picture identification (driver's license or picture ID with birth date) at check-in. Signature must be on roster to acknowledge and accept waiver. All players must have picture ID available at all games. All players will be banded according to their division.
2. Only players listed with signature on the roster will be entered on the team card at registration. Managers/Coaches are responsible for completing the Team Roster Card with players' jersey number for the first game. Jersey numbers should not change for the tournament. Referees and Field Runners are responsible for the team card and will report scores to the Tournament Coordinator.
3. All players and potential players must be listed on roster; players coming for later games or next day games must be listed on roster before the first game. (If you have players you think may arrive late, have their name on your roster and they may check-in 60 minutes prior to playing their first game). **Players may not be added to the roster after the first game.**
4. Any team who fields un-rostered players will forfeit all games in which those players participated.
5. All players will be "banded" - wristband must be worn during play. Player's must wear shin guards. Team shirts, shorts and socks must be uniform in color. All shirts must have a number! In the event of a color conflict, the "Home Team" (listed first) will be responsible for changing jerseys.
6. Maximum 18 players allowed on the roster. Players playing in more than one division must be listed on each roster and be banded for each division, for example: women playing on coed and women's teams.

RULES for all teams

7. **CO-ED TEAMS** - are limited to a maximum of 5 men on the field at any time. Goal Keeper does not count and may be male or female. If team has only 4 women available, then team will play "short" with only 4 women on the field (10 players including Goal Keeper).
8. There is no "protection" rule for the women on Co-Ed teams.
9. **All games will be played under F.I.F.A. laws. AUTHORITY AND DECISIONS OF THE REFEREES ARE FINAL! PROTESTS WILL NOT BE ACCEPTED!**
10. In case of injury, a substitution may be made with permission from the referee.
11. In case of a YELLOW card; the player may be substituted at the discretion of the referee or coach.
12. In case of a RED card; the player is out for the remainder of the current game, must remove team shirt, must leave the field area and will not be allowed to play in the next game.
 - The issuance of a second red card to the same team member shall result in ejection for the remainder of the tournament.
 - Any manager or coach receiving a red ejection card by the referee shall be suspended for the remainder of that game, and the next game.
 - **Each red card received will result in one (1) point being subtracted from total points; this includes red cards to a team player, manager and/or coach.**

13. In the event of flagrant behavior, the referee shall have the authority to issue an immediate double red card and eject the person(s) involved. These rules are designed to protect all tournament participants from impulsive behavior.
14. It is the responsibility of the coach to control their own actions, their team players and the spectators.
15. Any individual who physically attacks a referee or any tournament official shall be ejected from the game and suspended for the remainder of the tournament.
16. Disputes or questions must be directed to the Tournament Coordinator for resolution.
16. No slide tackling will be allowed! A player may slide to keep the ball within the touchline and the Goal Keeper may slide within the penalty area. A slide tackle against players will result in a yellow card; second offense will be a second yellow with immediate red card. (See YELLOW and RED card rules above)
17. All games will begin on time. A minimum of 7 players are required to start a game, less than 7 players on the field is a forfeit. Ten (10) minutes will be allowed, with time running, to field the required players. Any team not able to field a team within the allowed time frame will be considered in default and will forfeit that game.
18. All preliminary games will consist of two thirty (30) minute halves with a five (5) minute halftime. Preliminary games may end in a tie.
19. Points will be recorded as follows: Maximum points per game is 10

WIN	= 6 POINTS + Goals	TIE	= 3 POINTS + Goals
LOSS	= 0 POINT + Goals	SHUT OUT	= 1 POINT
0 - 0 TIE = EACH TEAM IS AWARDED 4 POINTS			
GOALS = 1 POINT FOR EACH GOAL UP TO 3 TOTAL (Win, Tie or Loss)			
FORFEIT = REMAINING TEAM IS AWARDED 8 POINTS			
RED CARD = <u>MINUS</u> 1 POINT FOR EACH RED CARD			
20. At the end of preliminary games, ties by points, will be decided as follows:
 - a. Head-to-Head play
 - b. Goals Against (total from all games played)
 - c. Goals For (total from all games played)
 - d. Penalty Kicks (Sudden-Victory, one-for-one)
21. Semi-Final and Championship games will consist of two twenty-five (25) minute halves, with a five (5) minute half time; a winner must be declared using the following progression:
 - a. Two equal 5-minute overtime halves
 - b. Three penalty kicks, alternating teams
 - c. One penalty kick, alternating teams -- SUDDEN VICTORY

The Tournament Committee, Tournament Coordinator and the Referee Assignor will decide anything not covered in the rules above.