



BOSL Rules and Regulations of Play



Review and revise annually prior to league season play. (Revised 2-3-16)

1. Seasonal League play will adhere to FIFA laws. Situations “outside of FIFA laws will be addressed as BOSL Rules and Regulations of Play.
2. It is the responsibility of the team manager to address any potential schedule conflicts prior to the league schedule being made. *For example if your team is planning on a tournament, out of town, on a potential scheduled game day; notification must be given to the Scheduler prior to schedule being made.* When the schedule is finalized, all games stand as scheduled; there will be no make-up games or re-schedules.
3. If your team is unable to field players for any given game it is the team manager’s responsibility to notify the opposing team and the Scheduler **48 hours prior to game day**. Failure to do that would result on a \$75 forfeit fee, which must be paid prior to the next scheduled game.
4. Home/Visitor: Home team must setup on the West/North side of the field; visitor will be setup on the East/South side.
5. Games shall consist of two thirty-five (35) minute halves, with a maximum of ten (10) minute rest between halves.
6. Games shall start on time with a minimum of seven (7) players on the field. A grace period of ten (10) minutes will be given for late arrivals to achieve the seven player minimum. Five minutes of playing time will be deleted from each half in order to keep games on time.
7. A team failing to achieve the seven (7) player minimum within the grace period will take a forfeit for that game. A “friendly pick-up” game may be held.
8. NO SLIDE TACKLING: Whether accidental or not, slide tackling is not allowed and will result in an indirect free kick for the opposing team, and may result in a misconduct (yellow or red card, depending upon the degree of danger to or contact with the opponent) for the player who committed the slide tackle. Sliding in open field space with no other players in the active area of play is allowed.
9. Substitutions: Unlimited substitutions are allowed and players may re-enter the game at any stoppage of play. Substitutes **MUST** enter the field at the halfway line and only enter the field once the substituted player has left the field. The substituted player may exit the field anywhere.
10. All players must wear shin guards per FIFA laws.
11. Uniforms: All players on each team must have the same color and style jersey. Uniforms must have numbers permanently affixed. No duplicate numbers, no taped or written numbers. Uniforms are the responsibility of each Team. All teams **MUST** comply with this rule by the third week of each new season. In case of color conflicts, the home team will change uniforms. **The Goalkeeper** of each team shall wear a shirt that does not resemble the shirt colors of either team.
12. NO JEWELRY OR CASTS ALLOWED. Exception: Wedding bands and medical alert bracelets are permitted provided they are taped-down with no sharp edges exposed. Any items deemed dangerous by the referee must be removed. In addition, hard casts (i.e. made of plaster, metal, plastic, etc.) or soft casts (i.e. made from tape, foam, bandages, etc.) must be fully covered.

COED DIVISION RULES:

13. Coed teams cannot play with more than 5 male players on the field at any time (i.e. five male field players and one male goalkeeper maximum. A female player can play in lieu of, replace or substitute for a male player at any time. Therefore, teams may extend the above table to field 6 or more female players up to the maximum of 10 plus a Goal Keeper.
14. Coed Playoffs: Tie breaker PK’s must be taken in the following order: female, male, female, male, female.
15. A referee has the power and authority to show a red card to (eject) a player and/or coach/manager.

16. Game points will be awarded as follows:
 WIN = 2 Points TIE = 1 Point Loss = 0 Points
17. Red cards given to players and/or coaches/managers will result in immediate ejection from current game and an additional one game suspension. This means, leave the fields and do not come back next week. Player MUST sit out the following game and will not be allowed to play until the red card fee is paid. Team is penalized one point for each Red Card their team receives.
18. The Executive Board reserves the right to suspend any individual player from participating in the BOSL, based on actions or a particular incidence committed by that player during a league sanctioned event
19. **Cumulative** player points and penalties, includes practice games:
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|----------------------------|---|---|
| Yellow Card | = | 1 POINT FOR EACH CARD RECEIVED |
| Red Card (straight) | = | 3 POINTS FOR EACH CARD RECEIVED |
| 3 Points | = | 1 GAME SUSPENSION |
| 6 Points | = | SUSPENSION FOR REMAINDER OF SEASON |
| Fighting | = | RED CARD (3 POINTS), 1 GAME SUSPENSION AND \$25.00 PLAYER'S FINE. <u>PLAYER MAY NOT RETURN UNTIL FINE IS PAID.</u> |

Penalties and Disciplinary Actions for Violations

All fines must be paid prior to the next scheduled game or monthly meeting, whichever comes first. Team Managers are responsible for collection of fines from their players and/or team members.

1. Any player receiving two (2) Red cards during the calendar year will be banned from the league for a year. (See #17, 6 point accumulation results in suspension)
2. Ejection from game: player will have to sit out the next game and will not be allowed to play until the \$25 red card fee is paid.
3. Physical assault of a referee/player. Player will be suspended from the league
4. Accumulations of (3) or more yellow cards within one season will result in (1) game suspension
5. Willful violation of registration (waiver not signed by player): verbal warning and forfeit off game.
6. Playing with players under suspension: Forfeit game and \$50 fine.
7. Bounced check: Player must reimburse league for check amount and bank fees. Player will not be allowed to participate in any events sponsored by league until payment has been received. NO further personal checks will be accepted from this team/person